2017

Group A

- 2. A) Explain the use of keyword "friend" with an example.
- B) What are pointers? What are the advantages of using pointer in programming?
- 3. Differentiate between the following:
- a) Virtual and pure virtual function
- b) Multiple inheritance and Multilevel inheritance
- c) Friend function
- d) C and C++
- 4. A) Explain the function overloading with an example.
- B) W.A.P. in C++ to check a given number is prime or not.
- 5. A) W.A.P. to show the use of ++ operator as pre-increment and post-increment operator.
- B) Explain addressing mode required to access memory locations using pointers.
- 6. A) What is procedural oriented programming? What are its main characteristics?
- B) What is polymorphism? Explain it with suitable example.

Group B

- 7. A) Discuss the different types of memory and storage devices.
- B) Draw the block diagram of multimedia and explain it.
- 8. A) Discuss the use of multimedia in day-to-day life.
- B) Differentiate between Television and Computer display system.
- 9. A) What is sampling and quantization? Explain it.
- B) Describe the role of designing and producing in multimedia.
- 10. A) Explain the significance of multimedia.
- B) What is color space model? Explain it.
- 11. A) What are the minimum hardware requirement of multimedia? Explain it.
- B) Discuss the advantages of optical disks.